



TALENT & RECRUITMENT DEPARTMENT

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JOB TITLE: Animation & Digital Arts Teacher

Job Code	Certification Type	Subject Type	Contract Days
120	678	500	190

About Utopian Academy for the Arts School

Utopian Academy for the Arts is the 2023 Georgia Charter School of the Year! The mission of Utopian Academy for the Arts is to develop, through a structured and supportive environment, academic and artistic students to enter and to succeed in the global society with proficiency to enroll in a college, university, or specialty school of their choice. Utopian Academy for the Arts is the only public charter school network in Georgia to offer a comprehensive educational program in the dramatic, media, and creative arts. Our educational model leverages the positive effects of arts education to engage and inspire students, develop their academic and artistic potential, and prepare them to be leaders in their communities. The Utopian Academy for the Arts was founded in 2013 as the first state-approved charter school by the State Charter Schools Commission of Georgia, to expand public school choice options for families that reside in Clayton County, GA. Recognizing its unique approach and access to arts-based education, the Clayton County Public Schools System subsequently approved the vertical expansion to add the Utopian Academy for the Arts Elementary (est. 2020) and Utopian Academy for the Arts High School (est. 2022). In 2023, the charter school network launched its second state-approved middle school, Utopian Academy for the Arts-Trilith, which features a state-wide attendance zone in Fayette County, GA.

The Role

Our greatest instructional strategy is our human capital. More than any other variable in education-- more than curriculum or supplies—our faculty and staff matter. Effective teachers who are continually learning and setting high expectations are the key to student academic achievement and success. At Utopian Academy for the Arts at Trilith School, we believe that students will rise to meet the high expectations set by our team of educators.

Job Overview

The Animation and Digital Arts teacher will introduce students to animation through theory and hands-on training in art fundamentals, drawing, cartooning, and animation basics. The

animation teacher will also employ use of the Toon Boom animation software and curricular framework. Students will study art theory, composition, color, spatial concepts, rendering and animation, using creativity and imagination to convey ideas and tell a story.

Key Role Responsibilities:

- Teach students to use digital tools and techniques to create visual art and designs, including animation, illustrations, graphic designs, and more.
- Utilize a variety of software and hardware, such as Photoshop, Illustrator, and Wacom tablets, Toon Boom to bring ideas to life.
- Interpret and bring to life the creative vision of projects, whether for film, games, or advertisements.
- Develop a strong understanding of color theory, composition, and design principles.
- Work collaboratively with a team and take direction from leadership.
- Implement quality instruction by teaching animation and digital arts to 6-8 grade classes.
- Develop lesson plans that ensure the attainment of state learning standards and the additional specific grade-by-grade learning standards.
- Coordinate lesson plans with other teachers to maximize possibilities for teaching similar topics in the same general time frame, thus reinforcing student knowledge on an interdisciplinary basis.
- Provide direct and indirect instruction.
- Long and short-term planning addressing individual needs of students.
- Prepare students adequately for all required assessments.
- Evaluate students' progress through frequent formative assessment.
- Provide an inviting, exciting, innovative, learning environment.
- Engage in effective and appropriate classroom management.
- Report directly to the Principal and Director of Arts.
- Accept and incorporate feedback and coaching from administrative staff.
- Serve as an advisor to students, overseeing academic and behavioral progress.
- Facilitate events, competitions, and field trips.
- Perform other duties, as deemed appropriate by the Principal and Director of Arts.

Qualifications

- Bachelor's degree from a 4-year, accredited college or university in animation, digital arts, graphic design, or a related field.
- Valid Georgia teaching certification or ten years industry experience in the field of Animation & Digital Arts.
- License; or license from a state with similar licensure requirements.
- Demonstrated expertise in their subject matter and/or direct subject-area teaching experience.

Professional Expectations

- Demonstrated communication skills—model correct use of language, oral and written.
- Ability and experience to engage the interest of middle school-age children.
- Ability to work with diverse children, including those with special needs.
- Ability to be flexible and to work in a pleasant and cooperative manner.
- Ability to work well with parents.
- Ability to work effectively as a team member.
- Ability to evaluate tests and measurements of achievement.
- Ability to lead projects and facilitate competitions in content areas.
- Possess a high degree of professionalism and discretion.
- Demonstrated willingness to be held accountable for student's results.
- Participate in Middle School faculty meetings and events.